MYFAROG Character Sheet

Player's Name:_____ Character's Name:_____

Gender: ❑ ♀ ❑ ♂ Race:_____ Level:_____ XP:_____

Height:_____" (= ___'___") Weight:_____lbs Size:_____ Social Class:_____

Age:____years (max:____) Nationality:_____

Attribute	Value		Modification	
Charisma	_____	CHA	_____	Cha
Constitution	_____	CON	_____	Con
Dexterity	_____	DEX	_____	Dex
Intelligence	_____	INT	_____	Int
Strength	_____	STR	_____	Str
Willpower	_____	WIL	_____	Wil

OV & DV Mods

OV Small Arms:	_____	Notes:	_____
OV Heavy Weapons:	_____	Notes:	_____
OV Mêlée:	_____	Notes:	_____
OV Missile:	_____	Notes:	_____
DV Mêlée:	_____	Notes:	_____
DV Missile/SA/HWs:	_____	Notes:	_____

Untrained, Trained & Character Role Skills

Skill (Modification)	U	T	CR	Type	Skill (Modification)	U	T	CR	Type
Acrobatics (Dex)	+0	❑	❑	MS	Music (Int)	-5	❑	❑	CS
Acting (Cha)	-2	❑	❑	SS	Navigation (Int)	-2	❑	❑	SS
Animal Handling (Int)	-5	❑	❑	MS	Perception (Int)	+0			SS
Climbing (Dex)	+0	❑	❑	MS	Piloting (Dex)	-5	❑	❑	SS
Computers (Int)	-5	❑	❑	SS	Rune Lore (Int)	-5	❑	❑	SS
Crafts (Int)	-5	❑	❑	SS	Science (Int)	-5	❑	❑	SS
Dancing (Dex)	-2	❑	❑	MS	Seamanship (Int)	-5	❑	❑	SS
Dodging (2 + Dex)	+0			MS	Small Arms (Dex)	-5	❑	❑	CS
Driving (Dex)	-5	❑	❑	SS	Social Skills (Cha)	-2	❑	❑	SS
Foraging (Int)	-2	❑	❑	SS	Stamina (6 + Con)	+0	❑	❑	SS
Fortitude (Wil)	+0	❑	❑	SS	Stealth (Dex)	+0	❑	❑	MS
Heavy Weapons (Dex)	-5	❑	❑	CS	Swimming (Con)	-5	❑	❑	MS
Medicine (Int)	-5	❑	❑	SS	Tempo (40 + [5 * Str])	+0			MS
Mechanics (Dex)	-5	❑	❑	SS	Tracking (Int)	-2	❑	❑	SS
Mêlée (Str)	-2	❑	❑	CS	Trickery (Dex)	-2	❑	❑	SS
Missile (Dex)	-2	❑	❑	CS	World Lore (Int)	-5	❑	❑	SS

Languages known:

❑ English ❑ French ❑ German ❑ Russian ❑ :_____ ❑ :_____

Character Role (CR) skills mod (= Level):_____

Trained (T) skills mod (= Level / 2):_____

Toughness (= R-mod)

Cold:_____

Electricity:_____

Heat:_____

Physical:_____

Tired ❑ -1 mod

Exhausted ❑ -4 mod

Stamina Points (SP):

(= 6 + Con + Level bonus)

Level bonus: 0❑ ½❑ 1❑

Spent SP:

Health Points (HP):

(= CON + Str + Size + Level bonus)

Level bonus: 1❑

HP lost:

Resistance

Disease:_____(= Con + racial mod)

Poison:_____(= Con + Size + racial mod)

❑ ½ of all HP lost (Seriously Injured)
-2 mod to all skills. Can not dash or sprint

❑ ¾ of all HP lost (Severely injured)
-4 mod to all skills. Can not fly, run or sneak either

Mental Health Points (MHP):

(= WIL * 3)

MHP lost:

Limits to maximum MHP.

Has become Deranged_____ times.

❑ 1 or more MHP lost (**Stressed**)
-1 mod to all Int skills.

❑ ½ of all MHP lost (**Agitated**)
-3 mod to all Int skills.

❑ ¾ of all MHP lost (**Deranged**)
-6 mod to all Int skills.

Rads

Anti-Radiation Effects

Armour & Helmet Notes

Talents & Flaws

MYFAROG Equipment Sheet (Optional)

Belt ❑	Pockets (64 oz)	(On Shoulders)	Military Vest ❑
R		R	
		L	
L			

Backpack (54 lbs) ❑	Sack (on shoulder) (27 lbs) ❑

Mêlée Weapon	Notes	OV/DV	Damage	Min. Str	Cut/Shock
Unarmed		-2 OV/-8 DV	1	-4	+6/+2
		/			/
		/			/

Missile Weapon	Notes	OV/Base Range	Damage	Min. Str	Cut/Shock
		/			/
		/			/

Smallarms/Heavy Weapons	Notes	OV/Base Range	Damage/Magazine	Recoil/ROF	Cut/Shock
		/	/	/	/
		/	/	/	/
		/	/	/	/
		/	/	/	/

Encumbrance		MS
Light Load	❑	
Medium Load	❑	-1
Heavy Load	❑	-4

Clothes

Notes: