MYFAROG Character Sheet

Player's Name:_____ Character's Name:_____

(of [tribe])_____ (and [birthplace])_____ Race:_____

Gender: ❑ ♀ ❑ ♂ Character Role:_____ Level:_____ XP:_____

Height:_____" (= ___'___") Weight:_____lbs Size:_____ Social Class:_____

Age:____years (max:____) Life Stance:_____ Favourite Deity:_____

Attribute	Value		Modification	
Charisma	_____	CHA	_____	Cha
Constitution	_____	CON	_____	Con
Dexterity	_____	DEX	_____	Dex
Intelligence	_____	INT	_____	Int
Strength	_____	STR	_____	Str
Willpower	_____	WIL	_____	Wil

Talents

_____
_____
_____
_____
_____
_____
_____
_____
_____

Untrained, Trained & Character Role Skills

Skill (Modification)	U	T	CR	Type	Skill (Modification)	U	T	CR	Type
Acrobatics (Dex)	+0	❑	❑	MS	Perception (Int)	+0			SS
Acting (Cha)	-2	❑	❑	SS	Poetry (Int)	-5	❑	❑	SS
Alchemy (Int)	-5	❑	❑	SS	Religious Tradition (Cha)	-5	❑	❑	SS
Climbing (Dex)	+0	❑	❑	MS	Riding (Dex)	-5	❑	❑	MS
Crafts (Int)	-5	❑	❑	SS	Rune Lore (Int)	-5	❑	❑	SS
Dancing (Dex)	-2	❑	❑	MS	Seamanship (Int)	-5	❑	❑	SS
Dodging (2 + Dex)	+0			MS	Singing (Int)	-5	❑	❑	SS
Flute Playing (Int)	-5	❑	❑	SS	Social Skills (Cha)	-2	❑	❑	SS
Foraging (Int)	-2	❑	❑	SS	Stamina (12 + Con)	+0	❑	❑	SS
Fortitude (Wil)	+0	❑	❑	SS	Stealth (Dex)	+0	❑	❑	MS
Healing (Int)	-5	❑	❑	SS	Swimming (Con)	-5	❑	❑	MS
Lyre Playing (Int)	-5	❑	❑	SS	Tempo (40 + [5 * Str])	+0			MS
Mechanics (Dex)	-5	❑	❑	SS	Tracking (Int)	-2	❑	❑	SS
Mêlée (Str)	-2	❑	❑	CS	Trickery (Dex)	-2	❑	❑	SS
Missile (Dex)	-2	❑	❑	CS	World Lore (Int)	-5	❑	❑	SS
Navigation (Int)	-2	❑	❑	SS					

Languages known:

❑ Thulêan ❑ Khemetian ❑ Arbî ❑ :_____ ❑ :_____

Character Role (CR) skills mod (= Level):_____

Trained (T) skills mod (= Level / 2):_____

Toughness (= R-mod)

Cold:_____

Electricity:_____

Heat:_____

Physical:_____

Tired ❑ -1 mod

Exhausted ❑ -4 mod

Stamina Points (SP):

(= 12 + Con + Level bonus)

Level bonus: 0❑ ½❑ 1❑

Spent SP:

Health Points (HP):

(= CON + Str + Size + Level bonus)

Level bonus: 1❑ 2❑

HP lost:

Resistance

Disease:_____(= Con + racial mod)

Poison:_____(= Con + Size + racial mod)

❑ ½ of all HP lost (Seriously Injured)
-2 mod to all skills. Can not dash or sprint

❑ ¾ of all HP lost (Severely injured)
-4 mod to all skills. Can not fly, run or sneak either

Favourite Deity Max PL	Max FP	Favour Points
Favourite Deity:_____	_____	
Other Deities:_____		

Known Spells	PL
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Special Abilities & Character Role Advantages

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

Sorcerer's Speciality

❑ Air ▲
❑ Earth ▼
❑ Fire △
❑ Spirit ●
❑ Water ▽

Notes:_____
_____
_____

MYFAROG Equipment Sheet (Optional)

Belt ❑	Pouch (in belt) (32 oz) ❑	(On Shoulders)	Quiver ❑
R		R	
L		L	

Backpack (54 lbs) ❑	Sack (on shoulder) (27 lbs) ❑

Armour	MS	Stealth/Swimming	AV
		____DD/____DD	

Helmet	Perception & Missile	AV

Shield	Min. Str	MS	DV MÊ	DV MI

Mêlée Weapon	Notes	OV/DV	Damage	Min. Str	Cut/Shock
Unarmed		-2 OV/-8 DV	1	-4	+6/+2
		/_____			/_____
		/_____			/_____
		/_____			/_____
		/_____			/_____
		/_____			/_____

Missile Weapon	Notes	OV/Base Range	Damage	Min. Str	Cut/Shock
		/_____			/_____
		/_____			/_____
		/_____			/_____
		/_____			/_____
		/_____			/_____

Encumbrance		MS
Light Load	❑	
Medium Load	❑	-1
Heavy Load	❑	-4

Clothes

Notes: